Multimedia 1

The goal of this class is to master the Dreamweaver CS3 software and to begin to experiment with the Fireworks CS3 software.

Grades will be based on the following criteria:

<table>
<thead>
<tr>
<th>Assignment</th>
<th>25pts</th>
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<tbody>
<tr>
<td>Assignment 1</td>
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<td>Assignment 2</td>
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<td>Assignment 3</td>
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<tr>
<td>Quiz</td>
<td>15pts</td>
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<td>Assignment 4</td>
<td>50pts</td>
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<td>Assignment 5</td>
<td>75pts</td>
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<td>Assignment 6</td>
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<td>Assignment 7</td>
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<td>Assignment 8</td>
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<td>Assignment 9</td>
<td>75pts</td>
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<td>Assignment 10</td>
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<td>Assignment 11</td>
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<td>Assignment 12</td>
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<td>Assignment 13</td>
<td>25pts</td>
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<td>Final Mock Up</td>
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<td>Final</td>
<td>150pts</td>
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<td>Total Points:</td>
<td>660*</td>
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*Assignments and class points may change depending on class progress

Attendance is crucial for this class. We will be going over new material in each class. If you miss class you will contact a classmate for any missed work. If you know you are going to be missing class, contact me in advance so that I can give you the assignment. You can email me at taffk@linnbenton.edu

Make back up copies of all your work. You will not be allowed to leave any data on the computers. Work left on the desktop is NOT safe and is trashed every time the computer is rebooted. I will not excuse lost files.

The book we will be using is Dreamweaver CS3 HOT – Hands on Training by Garrick Ghow